

SOFTSTAR ENTERTAINMENT INC.

Investor Conference Presentation

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Status Briefing Main business Model Strategy for the Future





Since 1990, the first RPG based on the ancient sword "Xuan-Yuan", Softstar takes a major and critical role in Chinese RPG game history

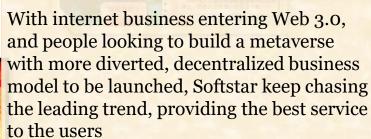
From Xuan-Yuan Sword series and Chinese Paladin series, we still have Monopoly party games, Female targeted simulation game and a lot more

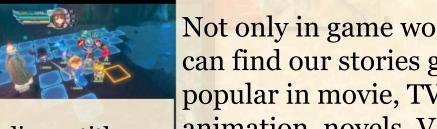
> We create countless record in Chinese game business history



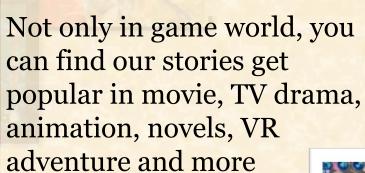








44 titles from Paladin, 17 titles from "Xuan-Yuan", 11 titles from Monopoly games "The Rich Man", hundreds titles of games live together with all Chinese gamers

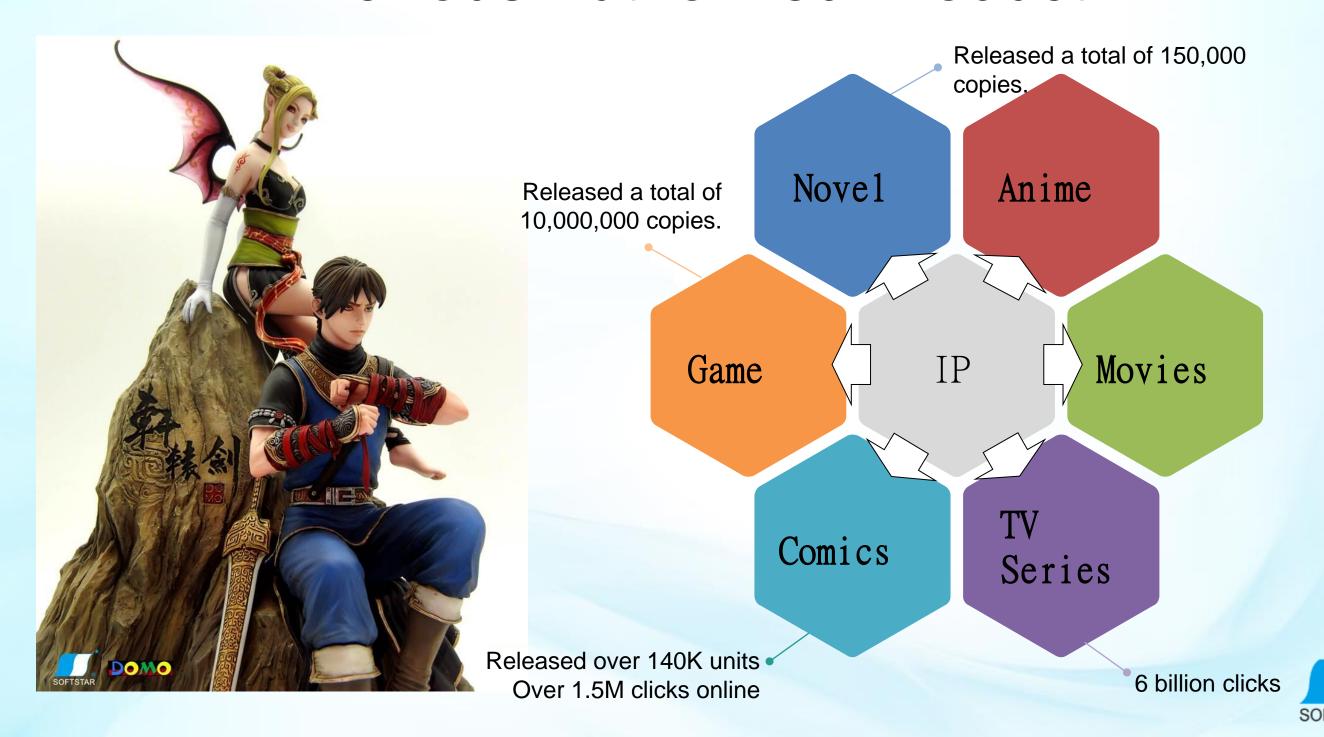








Various Authorized Product



Award (Recent Titles)



Richman 4 Fun
CCMG AWARD APP Contest Winner
Bahamut Popular Domestic Game Bronze Award
GAME STAR Mobile Game Puzzle Type Golden Award



Xuan Yuan Sword: Distant to Cloud
China Game Industry Annual Conference
Best 10 Popular PC Single-player Game



Stardom3Game star – best design award



Xuan Yuan Sword 6
China Game Industry Annual Conference
Best 10 Popular PC Single-player Game



Richman 10
Chinese IP Yearly Selection
Bronze Prize in game category



Xuan Yuan Sword: the Gate of Firmament GAME STAR PC Single-player Game Golden Award



Xuan yuan Sword 7
Chinese IP Yearly Selection Bronze Prize in game category
Taiwan Original X Award – Won in Business category



Status Briefing

Main Business Model





Structure of SOFTSTAR

SOFTSTAR group composed from 4 main parts:

- -Main company (functioned in developing)
- -SOFTSTAR Games (Publishing & Operation)
- -Gamebase (Game Media Operation)
- -Red-Sun Payment Tech. (Payment business)

65% of members focus on self-developing technicwise based. 大宇資訊

紅陽科技



泰嘉數位

S 紅陽支付

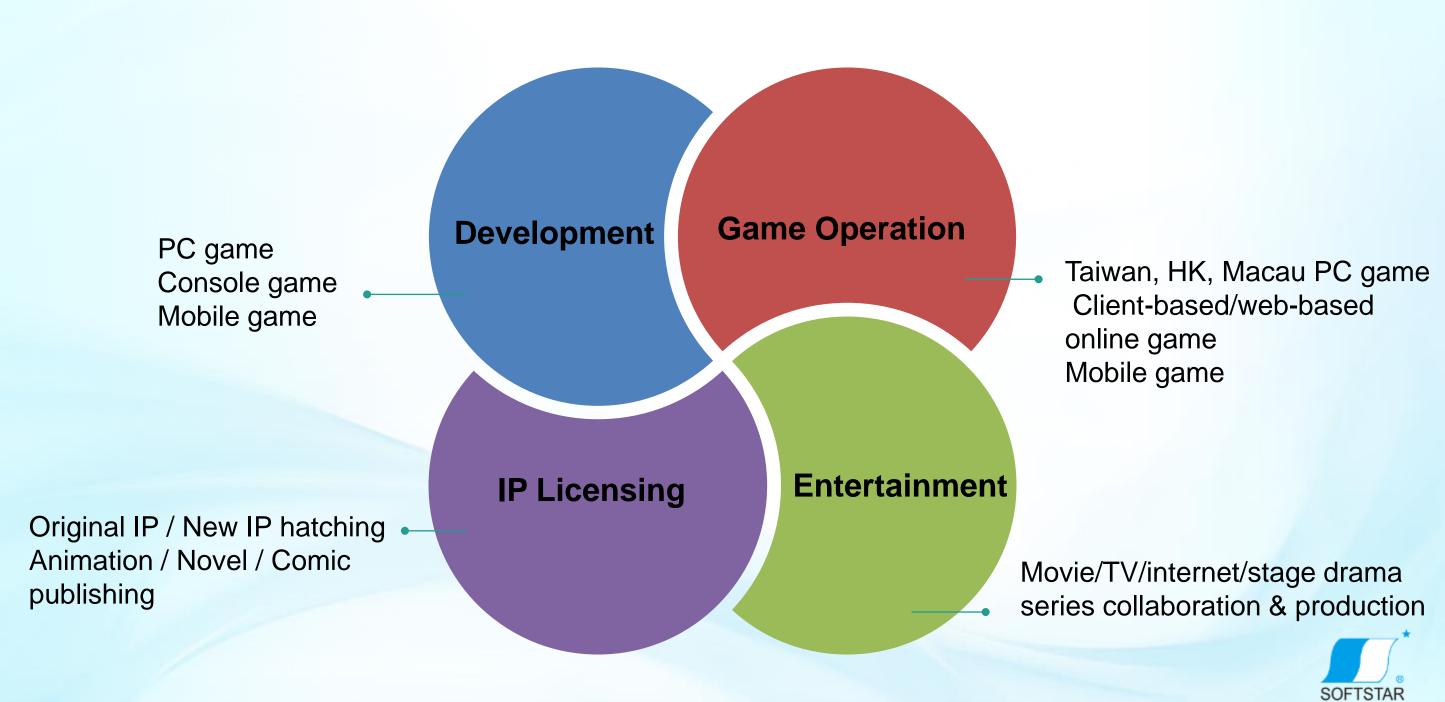
星宇互娱







SOFTSTAR's Core Business



Current Operating Model





Product Operation



Product Operation SNS Operation



IP Operation



IP cooperation in Multifields





Self-development, Outsourcing, Co-development

- Product Operation
 - •Exclusive and Joint Operation
 - Mobile Game
 - •MMO
 - •PC Single-player Game
 - Partners in China
 - •Tencent, Netease, Alibaba, CMGE, Changyou,
- SNS Operation
 - •Taiwan SNS Platform
 - China SNS Platform

- •For Multi-media
 - •TV Drama, Movie, Animation
 - Content Publishing
 - Comic, Novel
 - •Game
- •Mobile, PC, PS4, XBOX
- Commodity
 - •Figure, Purchasing Goods

- PC Game, Mobile Game, Console Game
 - Developing Studios
 - Taipei HQ
- Licensing
 - · Tencent, Netease, Changyou, **CMGE**



SOFTSTAR IP & Game Performance (2014-2016)

- Co-development
- Publisher: Tencent
- Genre: Card-battle RPG
- ·China: 2014.11 launched
- •Taiwan: 2015.08 launched
- Top 1 on App Store **Grossing Chart**

Sword and Fairy



· Co-development

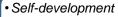
- Publisher: CMGE
- Genre: Card-battle RPG
- ·China: 2015.04 launched
- •Top 10 on App Store **Grossing Chart**

Sword and Fairy: 3D



- Self-development
- Publisher
- 2015.12 SOFTSTAR (Taiwan)
- 2016.12 IQIYI (China)
- Genre: Simulation
- Top 10 on App Store **Grossing Chart**

Stardom: Guard of the Star



- Publisher:
- •2015.12 SOFTSTAR (Taiwan)
- 2016.06 NetEase (China)
- Genre: Strategy

Co-development

- Publisher:
- •2016.08 GAEA Mobile (China)
- •2016.10 SOFTSTAR (Taiwan)
- Genre: Round-based MMORPG
- Top 10 on App Store **Grossing Chart**

Sword and Fairy Turnbased





Richman 9



- Publisher:
- •2017.03 Tencent (China)
- 2018.03 Playground (Taiwan)
- Genre: MMORPG
- Top 10 on App Store Grossing Chart

Sword and Fairy Online



- Co-development
- · Publisher:
- 2018.11 Tencent (China)
- Genre: Roundbased MMORPG
- Top 10 on App Store Grossing Chart

Sword and Fairy 4 on Mobile



- · Co-development
- Publisher:
- 2019Q4 Netease (China)
- 2019.03 SOFTSTAR (Taiwan)
- Genre: MMORPG
- No.1 on App Store Downloading Chart

Xuan Yuan Sword: Dragon upon the 野蛛劍

- Co-development
- Publisher:
- •2020.04 CMGE
- •Genre:MMORPG
- •2020.09 SOFTSTAR(Taiwan)
- No.2 on App Store Downloading Chart

Xuan Yuan Sword: Source of sword

- Co-development
- Publisher:
- •2020 .03 KUNLUN
- Genre: : MMORPG
- •2020.07 Futurl Game(Taiwan)
- No.1 on App Store Downloading Chart(Taiwan)

Sword and Fairy - Destiny





Self- developed mobile game



Developer:SOFTSTAR(HQ)

Genre: SLG

Traditional Chinese ver. : LOFTSTAR(2016.12)
Simplified Chinese ver. : IQIYI(2016.12)

Stardom: Guard of the Star



Developer:SOFTSTAR(Shanghai)

Genre: MMOARPG

Traditional Chinese ver. : LOFTSTAR(2017.05)
Simplified Chinese ver. :

BAIDU(2017.04)

Korean ver. : GRAVITY(2017.12)

Sword and Fairy: Mirror's Mirage



Developer:SOFTSTAR(Sha nghai)

Genre:TCG

With exquisite art style and new strategy gameplay

Launched 2021.03

Sword and Fairy: Nine Wilds



Developer:SOFTSTAR(HQ)

Genre: SLG

Combine AVG+SLG+ACT, simulate entertainment industry.

Launched 2021.07

Stardom 4

Self-Developed Package Games

Since 2021, our developing teams try to develop more games not always follow those 2 "swords", and expect some of them would become our core values some years later.

- A English speaking area based simulation title
- A horror adventure game

And more



TYPE: simulation game

A simulation game backgrounded from Paladin stories, with famous characters and story scenes gamers enjoy different fun under the same sotry

LAUNCHED: 2022/6

仙劍客棧2



TYPE: Horror ADV game

A game based on famous horror movie, with excellent 3D effects and a lot adventuring features in game playing

LAUNCHED: 2022/8

女鬼橋 – 開魂路



TYPE: ROGUE-like SRPG

A new try from our developing team. Build from western fantasy style, the random dungeon and random item/equipment make game play even diverged and interesting

LAUNCHED SOON: 2022/10

Sea Horizon 海平線



TYPE: party game

The 11th titles from Richman series. Better 3D shaping effects, more funny maps and a lot more different items make this Monopoly party game even better.

LAUNCHED SOON: 2022/10

大富翁第11代

Financial Report – Recent 2 years

單位:新台幣仟元

會計科目	2022年06月30日	2021年12月31	3020年12月31日
	<u>金額</u> %	<u>金額</u>	<u>金額</u> <u>%</u>
流動資產	3,416,543	5 2,194,791	74 488,516 40
非流動資產	1,826,951	5 814,537	26 728,581 60
資產總計	5,243,494 10	0 3,009,328	100 1,217,097 100
流動負債	2,083,301	0 689,278	22 239,595 19
非流動負債	527,253	0 181,264	6 104,614 9
負債總計	2,610,554	0 870,542	28 344,209 28
權益總計	2,632,940	0 2,138,786	72 872,888 72



P/L Report – Recent 2 years

單位:新台幣仟元

會計科目	2022年01~06月		2021年度		2020年度	
	<u>金 額</u>	<u>%</u>	<u>金額</u>	<u>%</u>	<u>金額</u>	<u>%</u>
營業收入淨額	1,093,577	100	559,406	100	545,369	100
營業毛利	530,604	49	402,177	72	455,430	84
營業利益(損失)	145,950	13	23,448	4	138,104	25
稅前淨利(淨損)	222,436	20	1,052,491	189	93,767	17
本期淨利(淨損)	169,115	15	749,628	135	56,412	10
每股盈餘(虧損) (稅後)(元)	\$2.56		\$11.36		\$0.88	



Key Financial Ratio – Recent 2 years

單位:百分比

	2022年/01~06月	2021年度	2020年度	
負債佔資產比率	49.79	28.93	28.28	
流動比率	164.00	318.42	203.89	
速動比率	144.23	300.30	184.91	
長期資金佔固資比率	2724.87	23756.40	11995.68	
資產報酬率	8.41	35.62	4.77	
股東權益報酬率	14.18	49.78	6.73	



Revenue by divisions (Recent 2 years)

單位:新台幣仟元

	2022年/01~06月		2021年度		2020年度	
	<u>金 額</u>	<u>%</u>	<u>金 額</u>	<u>%</u>	<u>金 額</u>	<u>%</u>
營運	44,706	4	119,385	21	177,009	32
研發及授權	289,728	27	312,797	56	368,360	68
電子產品及電子零組件	394,916	36	121,087	22	-	-
網路設備	132,310	12	-	-	-	-
金流服務	201,063	18	-	-		-
其他	30,854	3	6,137	1	<u>-</u>	-
合計	1,093,577	100	559,406	100	545,369	100



Status Briefing

Main Business Model



Strategy for the Future

Game Cooperation Record and Strategy

New

Partners

New

Products

New

Teams

Possessing stable partners, mobile game will still contribute to Softstar's revenue. Softstar is capable of publishing games in overseas PC / Console markets, and will expand the popularity of our IP in the future.

Developing studios will still be innovating in gameplay, engine, and art style.

With remaining hundreds of R&D staff, Softstar keep developing new mobile games.



Cultural and creative/ Entertainment outlook

Xuan-Yuan Sword movie is under production. TV series, web movies collaboration is developing.

Richman11 is under development, and will push casual game into another level.





Xuan-Yuan Sword fighting game is coming out in 2023 Q1, Crossindustry collaboration is developing.





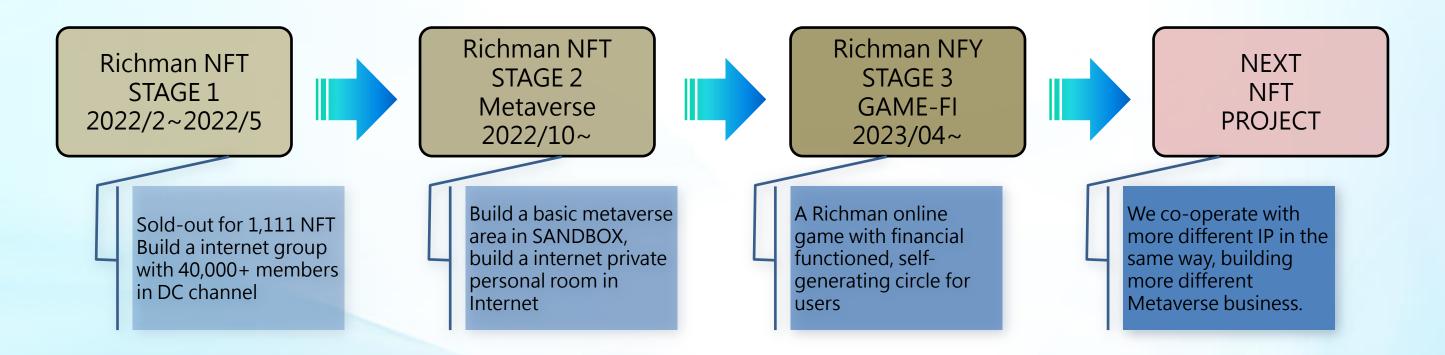
Funding independent studios, looking for right products(lisenced / funded / independent games)



New IP hatching, keep release new PC games, keep develop extended comics and merch.



STRATEGY for METAVERSE



With the advantages in payment business and game developing knowledge, we try to exploring more possibilities in WEB3.0 era.





Under development (licensed with funding) Coming out in 2023 Q1



FIGHT of Xuan-Yuan Sword

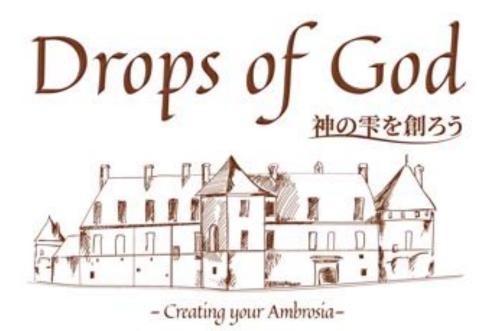
A fighting game co-develop by Kadokawa & digital craft.

Will be released on PS / Switch / PC



New IP possibilities

- It can be a game for simulation
- It can be a drama/movie/novel/Manga
- ☐ And more possibilities......



2023~2024 coming soon



SOFTSTAR

Those classics are insurmountable, therefore we create new classics!

