

大字資訊 SOFTSTAR ENTERTAINMENT INC.

Investor Conference Presentation

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Current Status of SOFTSTAR Business Strategy of SOFTSTAR Prospect of SOFTSTAR

Intellectual Property (IP) Introduction



The 1st Oriental Martial-art RPG Game – Xuan-Yuan Sword

1st title launched In 1990, the first Oriental Style chinese RPG game.

- "Xuan-Yuan Sword" emphasizes on historical background, players create their own adventure under great ages.
- More than 40 awards among Chinese culture area.
- Released 13 pc games, 4 online games and the sub-title series such as "Scar of the Sky,"
 "Dream of Mirror Online" and "Flying PuPu."
- Launched PS4 & XBOX version in 2017.
- Next project "Xuan Yuan Sword 7" is under-development.





Classical Romance-martial-art RPG Game — Sword and Fairy

- •1st title launched In 1995, the most popular martial-art and love romance RPG game ever in Chinese communities, Issued nearly 5,000,000 packages.
- "Sword and Fairy I" stayed at the top ranks for 68 months and won 1st place player voting in consecutive 24 times in Chinese game magazine.
- "Sword and Fairy V" and "Sword and Fairy V prequel" issued over 2,000,000 copies which broke a new record of PC games sales volume among Chinese PC game titles
 - Sword and Fairy 6" launched PS4 platform in 2019.04.
 - Next project "Sword and Fairy 7" is under-development.

















Classic & Phenomenal Casual Series - Richman

- 1st Monopoly-typed PC game launched in 1989
- Total 9 titles has been released.
- Near 100 originated characters and 300 items
- One of the longest game series ever in Chinese culture area
- Next project "Richman 10" is coming soon.











Pioneer of Simulation Game Series — Stardom

- First title released in 1995 with total 6 PC and 1 mobile titles.
- Popular simulation/adventure game series, multiple awards in game selection.
- As manager or celebrity, taking lessons, casting, acting, singing to experience the entertainment industry.
 - combined with romance and social elements, a potential IP to go viral.
 - Adopted to internet drama in 2016.
 - Next project "Stardom 4" is under-development.











Popular & Unique SLG Game Series — Empire of Angels

- 1st title launched In 1993, the first Chinese SLG Game Series.
- Total 4 PC game titles, 1 mobile title.
- Latest title "Empire of Angels 4" launched in June, 2016, more mobile titles launch in 2017 & 2018.
- "Empires of Angels 2" won "Best SLG Game Award" in 2 consecutive years in Taiwan.
- Whole female character, fantasy style story, Middle-aged graphic design made it more appealing to global market.
- Co-developed title (with Auer) "Empire of Angels: Lunar Phantom" launched got 1st place on download chart in Japan.











Various Authorized Products



GAME

Released a total of 10,000,000 copies.

TV

Over
500 million
Viewers.
Total click rate 6
billion times

COMICS

Issued a total of 150,000 copies.

NOVEL

Released a total of 150,000 copies.



IP Adapted Drama Series

Xuan-Yuan Sword: the Scar of the Sky

2012

Best audience rating: 11.5%
Viewed 270 million times on online video sites

Sword and Fairy 3

2008

Best audience rating:14.9%

Viewed 120 million times on

online video sites



Sword and Fairy: the Tavern

2015

Broke the click rating record among all 2015 Chinese on-line drama on 1st episode releasing Reached 100 million click rate in 3 weeks, with otal 400 million click rate



2016
Exclusively On IQiYi platform
Over 300 million click rate in 2
months



2017

On Dragon TV & IQiYi platform

Over 1.3 billion click rate in 2 months



Sword and Fairy

2004

Best audience rating: 11.65%

The very first game title to license a

TV series over Chinese culture area

Broadcast in SEA, U.S. and Canada



Award (Recent Titles)



Sword and Fairy 5
Bahamut Popular Domestic Game
Golden Award
Bahamut Popular PC Game Silver
Award
YAHOO Most Popular PC Singleplayer Game



Sword and Fairy:
Sword and Maple
GAME STAR Domestic Mobile Game
Golden Award



Bahamut Popular Domestic Game Silver Award Bahamut Popular PC Game Bronze Award China Game Industry Annual Conference Best 10 Popular PC Single-player Game

Sword and Fairy 5: Prequel



Xuan Yuan Sword: Distant to Cloud

China Game Industry Annual Conference Best 10 Popular PC Single-player Game



New Sword and Fairy Online
China Game Industry Annual
Conference Best 10 Most Anticipating
Web Game



Xuan Yuan Sword: the Gate of Firmament
GAME STAR PC Single-player Game Golden Award



Richman 4 Fun

CCMG AWARD APP Contest Winner Bahamut Popular Domestic Game Bronze Award GAME STAR Mobile Game Puzzle Type Golden Award



Xuan Yuan Sword 6
China Game Industry Annual
Conference Best 10 Popular PC
Single-player Game



Sword and Fairy 6
GAME STAR PC Single-player Game
Golden Award
7th China Game Developer Award
Best Stage Design Award



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Current Status of SOFTSTAR



Company Structure

SOFTSTAR Entertainment Inc.
headquartered in Taipei, with
publishing entity LOFTSTAR
INTERACTIVE EMTERTAINMENT
INC. and game media platform
Gamebase Digital Media
Corporation.

Correlating companies also built in Beijing and Shanghai.

Developing studio employees over 65% of total employees.





SOFTSTAR's Core Business

Development

- 11 studios
- PC game
- Console game
- Mobile game

IP Licensing

- New games
- TV/internet/stage drama series
- Animation
- Novel/Comic publishing

Game Publishing

- Taiwan, HK, Macau
- PC game
- Client-based/web-based online game
- Mobile game

Entertainment

 Movie/TV/internet/stage drama series collaboration & production



Consolidated Balance Sheet

Unit: NTD thousands

	2019/6/30		2018/12/31		2017/12/31	
Item	<u>Amount</u>	<u>%</u>	<u>Amount</u>	<u>%</u>	<u>Amount</u>	<u>%</u>
Current assets	568,215	35	602,860	55	502,389	56
Noncurrent Assets	1,040,425	65	480,299	45	388,808	44
Assets	1,608,640	100	1,083,159	100	891,197	100
Current Liabilities	468,207	29	410,839	38	343,341	38
Noncurrent Liabilities	104,692	7	185,834	17	55,167	6
Liabilities	572,899	36	596,673	55	398,508	44
Shareholders' Equity	1,035,741	64	486,486	45	492,689	56



Consolidated Income Statement

Unit: NTD thousands

	2019.1H		2018		2017	
Item	<u>Amount</u>	<u>%</u>	<u>Amount</u>	<u>%</u>	<u>Amount</u>	<u>%</u>
Revenue	345,473	100	855,738	100	789,128	100
Gross Profit	294,578	85	774,228	90	665,389	84
Operating Income	-130,007	-38	146,456	17	36,533	4
Pre-Tax Income	488,977	141	138,562	16	25,117	2
Net Income	471,527	136	85,427	11	9,528	-
EPS	\$9.85		\$1.84		\$0.38	



Consolidated Financial Ratios

Unit: %

	2019/6/30	2018/12/31	2017/12/31	
Debt ratio	35.61	55.09	44.72	
Current ratio	121.36	146.74	146.32	
Quick ratio	97.06	100.76	106.67	
Long term funds to fixed assets	7,389.35	2,869.85	1,651.77	
Return on total assets	22.61	8.79	1.19	
Return on total shareholder's equity	39.63	17.47	1.89	



Department Income

Unit: NTD thousands

	2019.1H		2018		2017	
	<u>Amount</u>	<u>%</u>	<u>Amount</u>	<u>%</u>	<u>Amount</u>	<u>%</u>
Operating	93,316	27	117,100	14	332,883	42
R&D/License	252,157	73	738,638	86	456,245	58
Total	345,473	100	855,738	100	789,128	100



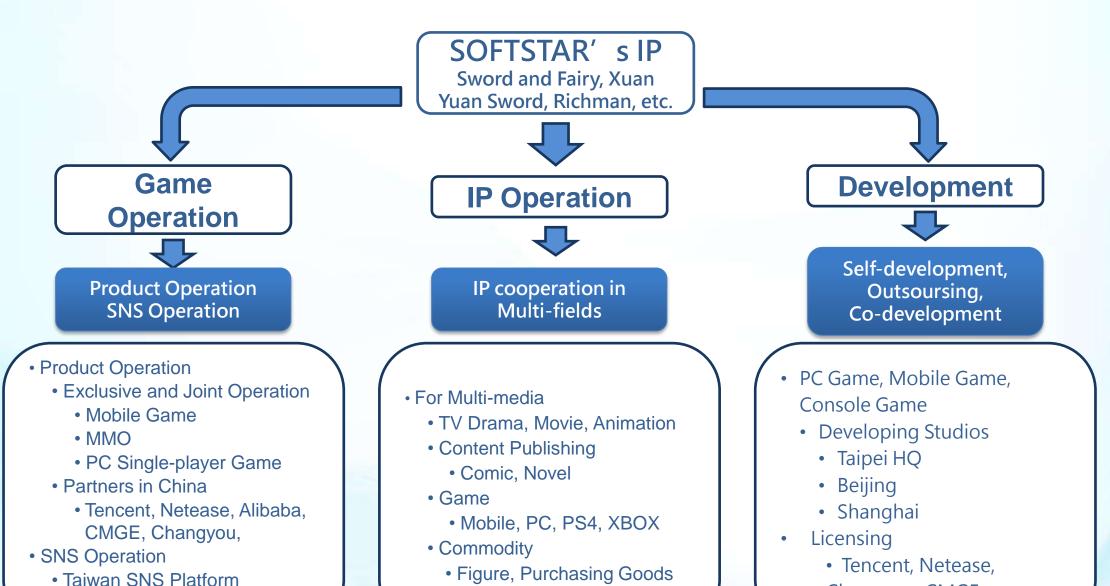
Business Strategy of SOFTSTAR Prospect of SOFTSTAR

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SOFTSTAR's current operating model



China SNS Platform



Changyou, CMGE

SOFTSTAR IP & Game Performance (2014-2015)

- Co-development
- Publisher: Tencent
- Genre: Card-battle RPG
- China: 2014.11 launched
- Taiwan: 2015.08 launched
- Top 1 on App Store Grossing Chart

Sword and Fairy



- Co-development
- Publisher: CMGE
- Genre: Card-battle RPG
- China: 2015.04 launched
- Top 10 on App Store Grossing Chart

Sword and Fairy: 3D



- Self-development
- Publisher
- 2015.12 SOFTSTAR (Taiwan)
- 2016,12 IQIYI (China)
- Genre: Simulation
- Top 10 on App Store Grossing Chart

Stardom: Guard of the Star



- Self-development
- Publisher:
- 2015.12 SOFTSTAR (Taiwan)
- 2016.06 NetEase (China)
- Genre: Strategy

Richman 9





SOFTSTAR IP & Game Performance (2016-future)

- Co-development
- Publisher:
- 2016.08 GAEA Mobile (China)
- 2016.10 SOFTSTAR (Taiwan)
- Genre: Round-based MMORPG
- Top 10 on App Store Grossing Chart

Sword and Fairy Turn-based



- Co-development
- Publisher:
- 2017.03 Tencent (China)
- 2018.03 Playground (Taiwan)
- Genre: MMORPG
- Top 10 on App Store Grossing Chart

Sword and Fairy Online



- Co-development
- Publisher:
- 2018.11 Tencent (China)
- Genre: Round-based MMORPG
- Top 10 on App Store Grossing Chart

Sword and Fairy 4 on Mobile



- Co-development
- Publisher:
- 2019Q4 Netease (China)
- 2019.03 SOFTSTAR (Taiwan)
- Genre: MMORPG

Xuan Yuan Sword; Dragon upon the Cloud





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Game Cooperation Record and Strategy

New

Partners

New

Products

New

Teams

Possessing stable partners, mobile game will still contribute to Softstar's revenue. Softstar also have more experience in PC game operation both Taiwan and overseas market, will expand popularity in the future.

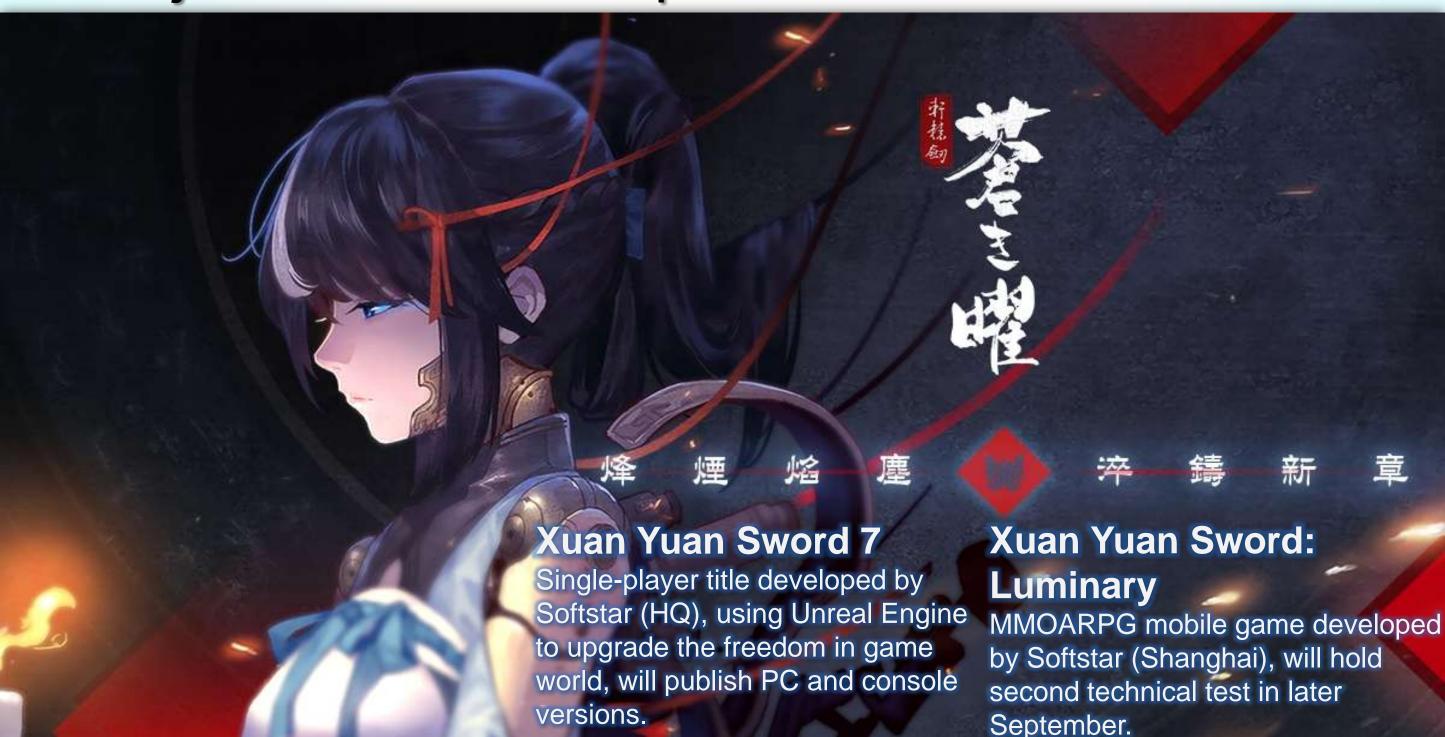
Developing studios still extend new gameplay and graphic style.

With remaining hundreds of R&D staff, Softstar just added more studios to develop new mobile games.

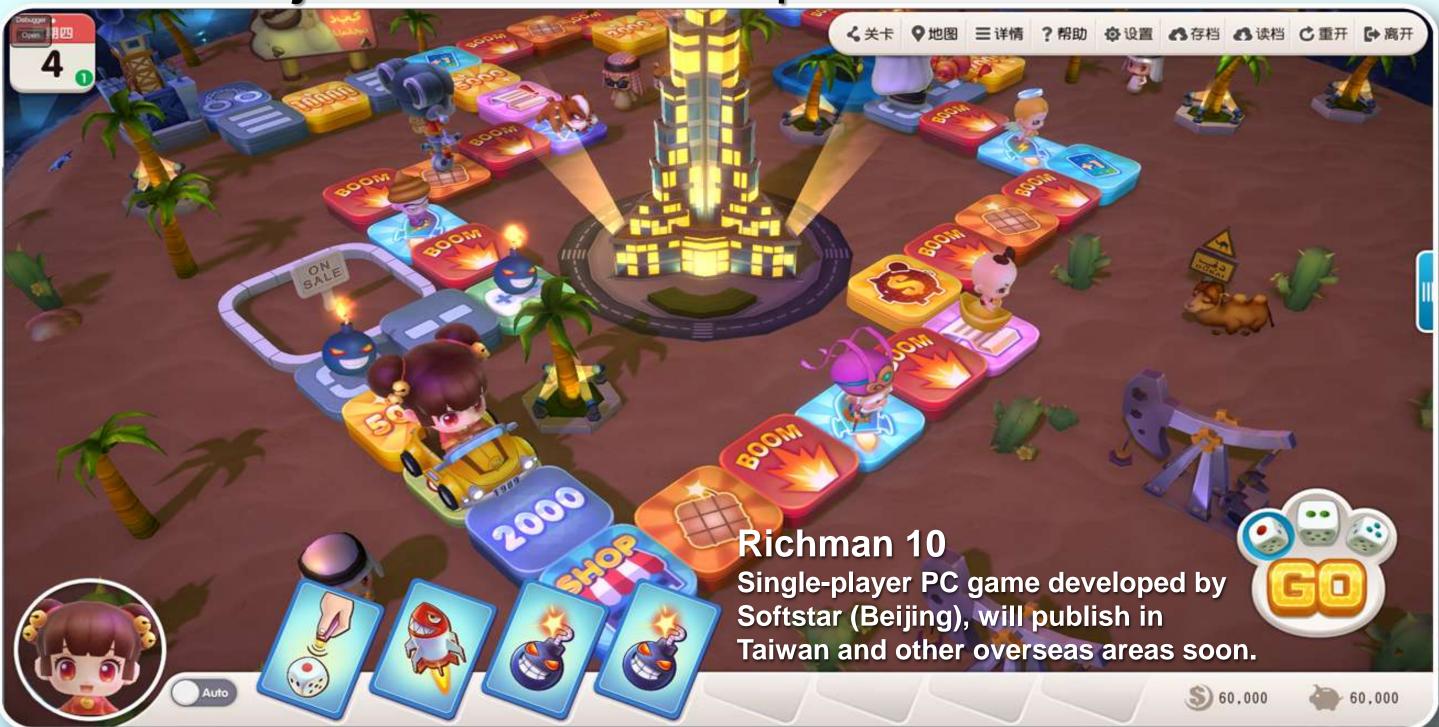




Project Under-Development - Xuan Yuan Sword



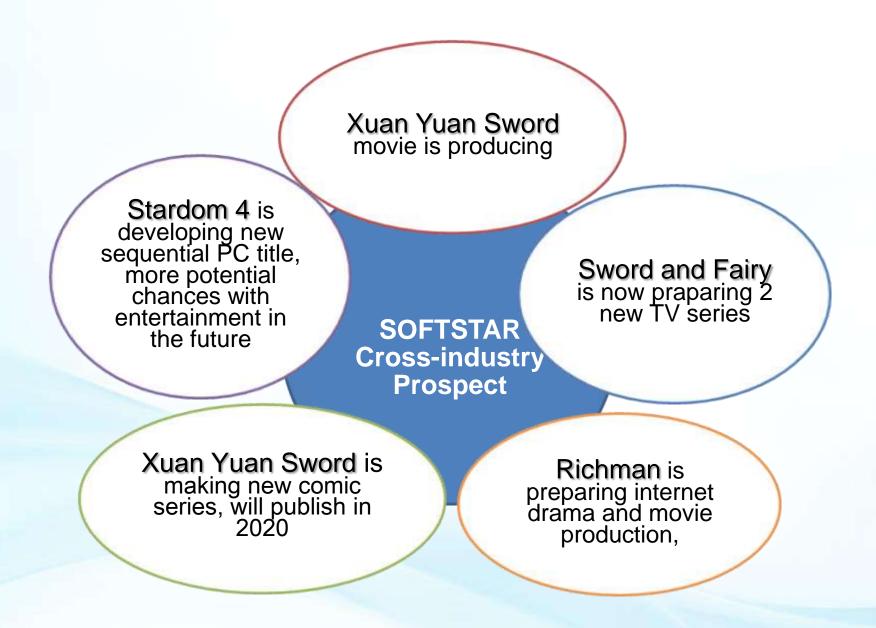
Project Under-Development - Richman



Project Under-Development - Stardom



IP's Cross-industrial Achievements and Prospects







Entertainment Projects in near future

Sword and Fairy 4

Sword and Fairy (Remake)

Sword and Fairy: the Tavern 2

Xuan Yuan Sword the Movie

TV Drama

TV Drama

Internet Drama

Movie

More projects are preparing.....





SOFTSTAR

Those classics are insurmountable, therefore we create new classics!

